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(54) Title: METHOD AND APPARATUS FOR DECODING A DATA STREAM IN AUDIO VIDEO STREAMING SYSTEMS

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Aligned_sequences: 2
1: DEXOSOO_001.as.1[Ovx115.as
2: DEXOSOO_001.as.2[Ovx115.v2.as
Matrix: NELOSUS62
Gap_penalty: 100.0
Extend_penalty: 0.5
             1 MLCOPDSDOPLNBLDVKPLRKPRIFMETFRKVGIF
Ovr 115 . se
                                         MI-GDPDSDGPLN
Ov: 115v2 .aa
                                                     12
            Ovr 115.aa
                                                     100
Ovr115v2.aa
                                                     62
            Ovr 115. aa
                                                     150
                                                     112
Ovx 115v2 . as
                                                     200
           162
Ovr 115v2.as
Ovr 115 . aa
               250
            163 K
                                                     212
Ovr 115 v2 . aa
           300
Ovr115.am
Ovr115v2.as
                                                     262
           301 TPSGTVRPICLPPFDEELTPATPLWIIGWGPTEQNGGEHSDILLQASVQV
OVT115.E&
                                                     350
Ovr115v2.as
                                                     312
           Ov=115.aa
                                                     400
Ovx115v2.as
Ov#115.aa
            Ovr115v2.as
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(57) Abstract: A method for decoding a data stream containing audio/video substreams (14) and control substreams comprises buffering nodes (12) having the possibility to buffer multiple data packets in the same buffer. This may be achieved by having separate parameters for the allocated buffer size and any stored packet. Thus, not only multiple packets may be stored in the buffering node (12), but also such node may exist while its buffer is empty, so that the node may be reused later. This is particularly useful for buffering and selectively accessing multiple audio packets in MPEG-4 audio nodes or sound nodes.



